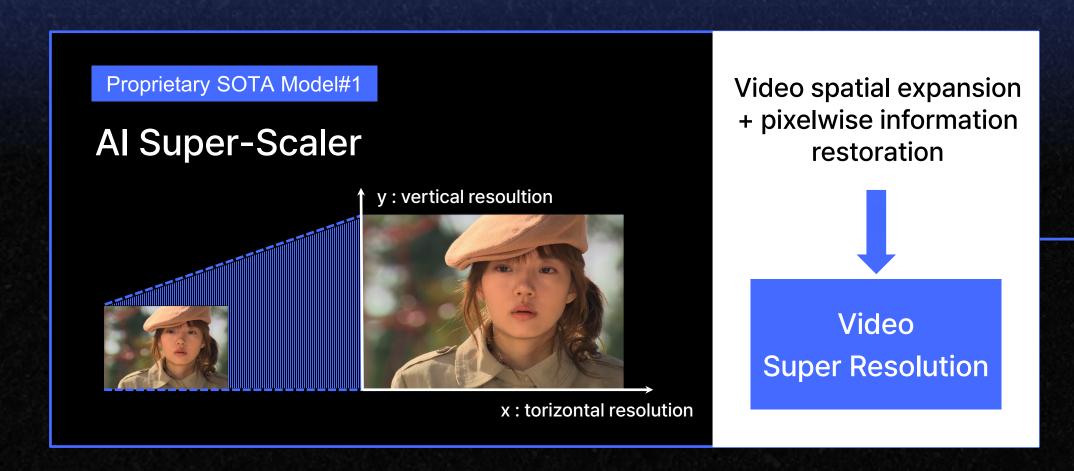
We find perfect solutions in the shortest time and minimal pixel space

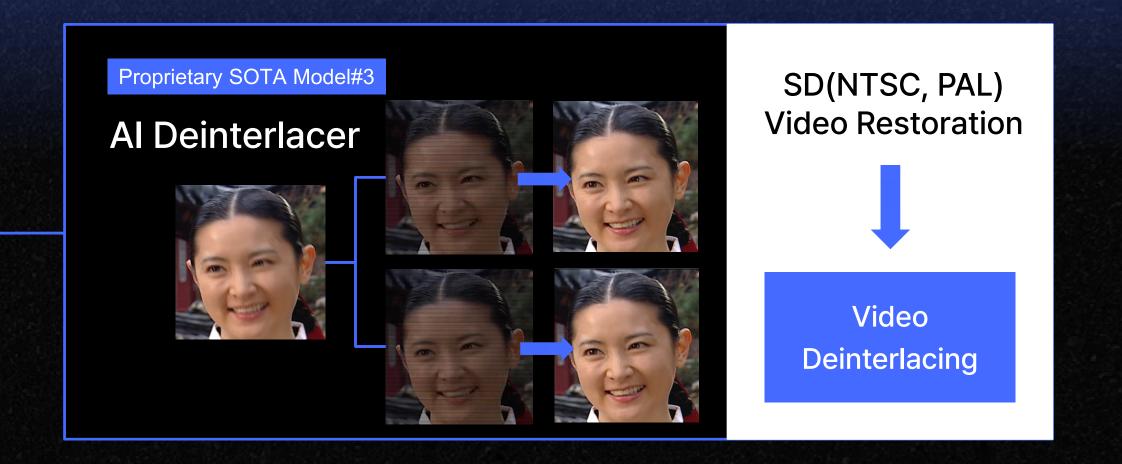
INSINOITS

Executive Summary

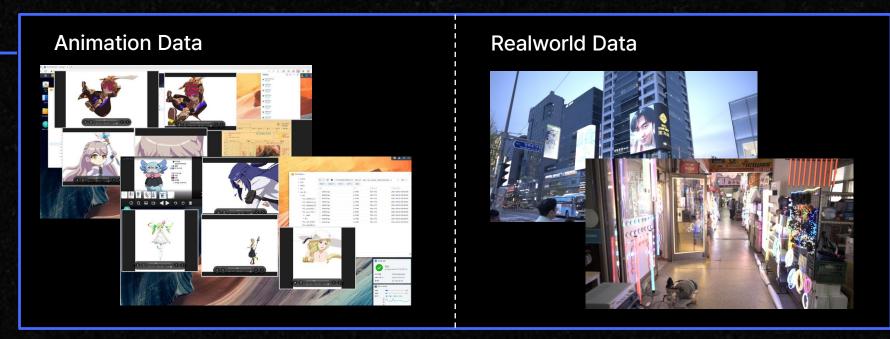
1 World-class pixel-level video Al, built entirely in-house.
Three core technologies for spatial & temporal video restoration and upscaling







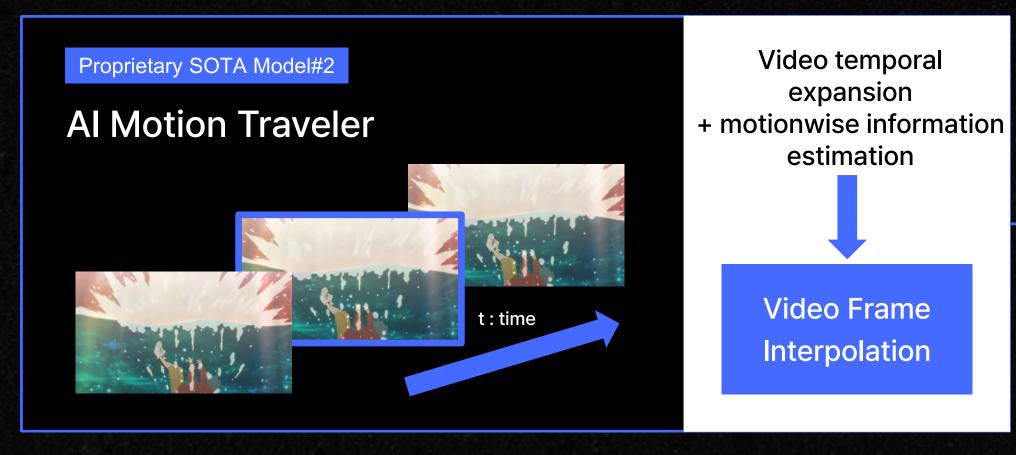


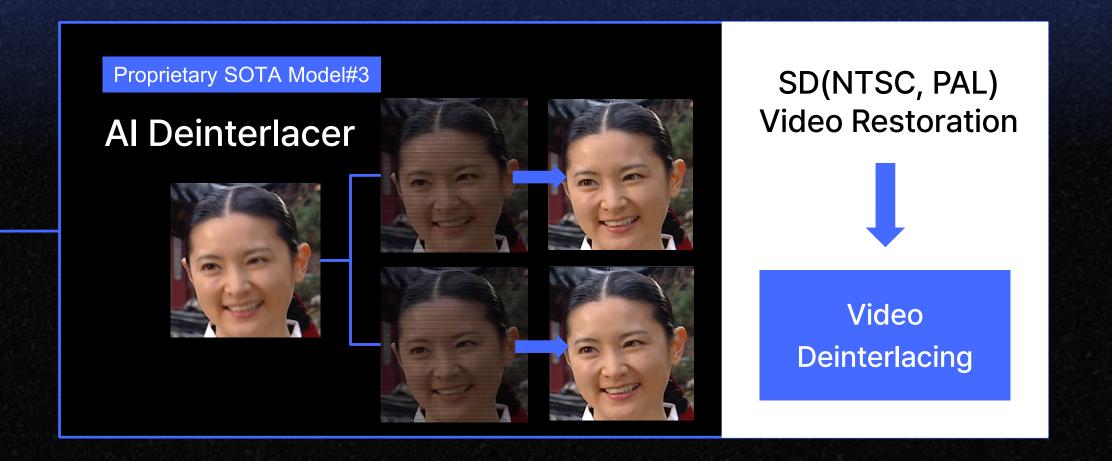


Executive Summary

1 World-class pixel-level video Al, built entirely in-house.
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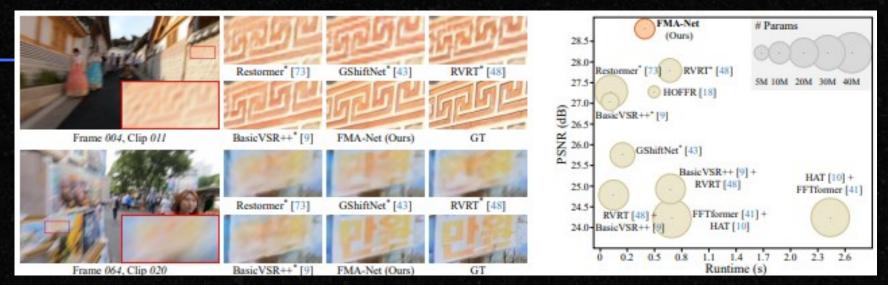






R&D Capabilities

Research team with publications in top-tier computer vision conferences



(2024 CVPR) FMA-Net: Flow-Guided Dynamic Filtering and Iterative Feature Refinement with Multi-Attention for Joint Video Super-Resolution and Deblurring

Executive Summary

Al Super-Scaler: A premium Al upscaling solution that revitalizes TV series, animations, concerts, films for profitable re-release in today's market











Al Super-Scaler

(Premium level 4K repackaging solution)



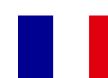


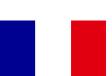


















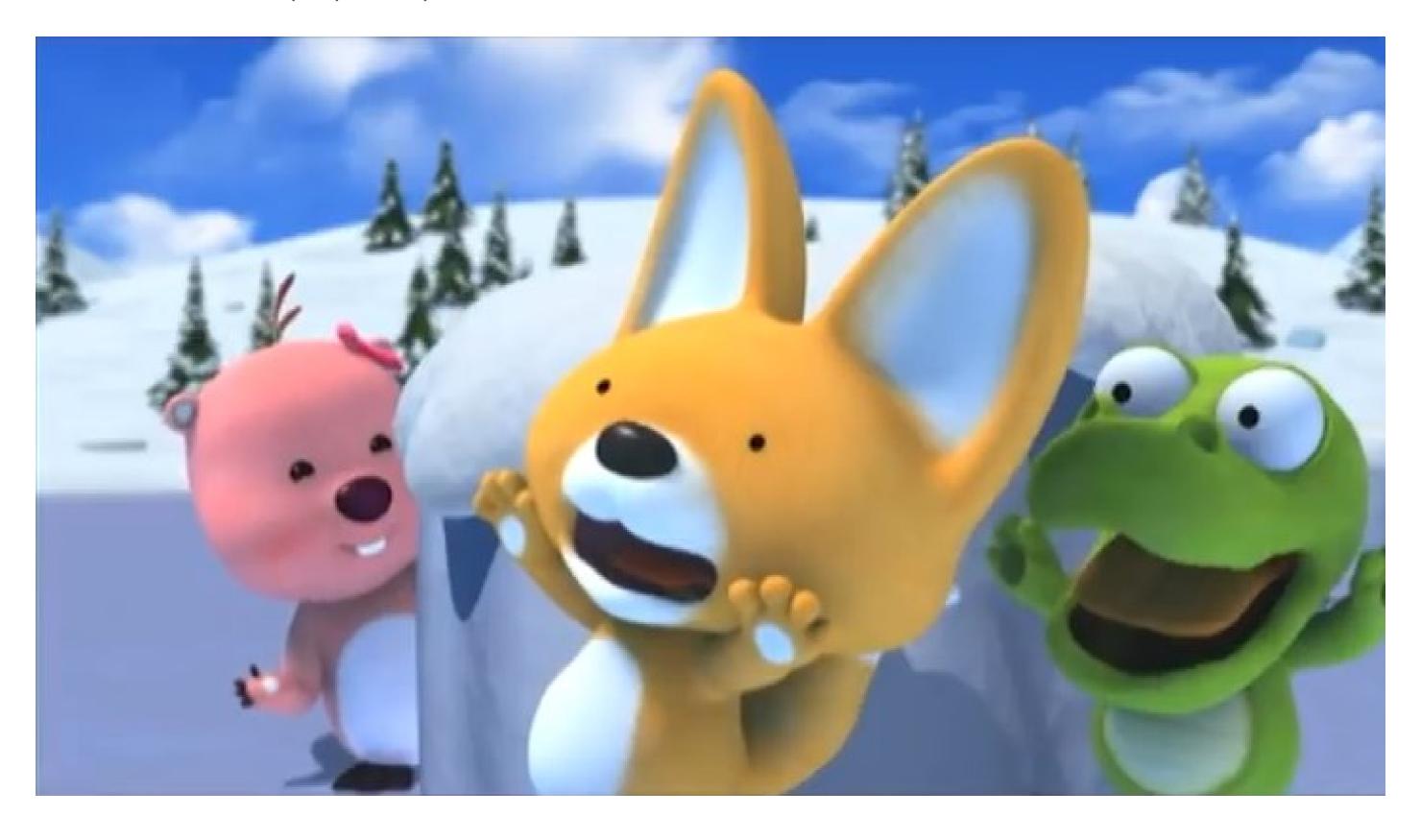


Al Super-Scaler



We Give new life to Legacy, Franchise IPs

Pororo – Season2 (SD, 2005)



Al Super-Scaler



We Innovate the "Al Upscaling" Paradigm



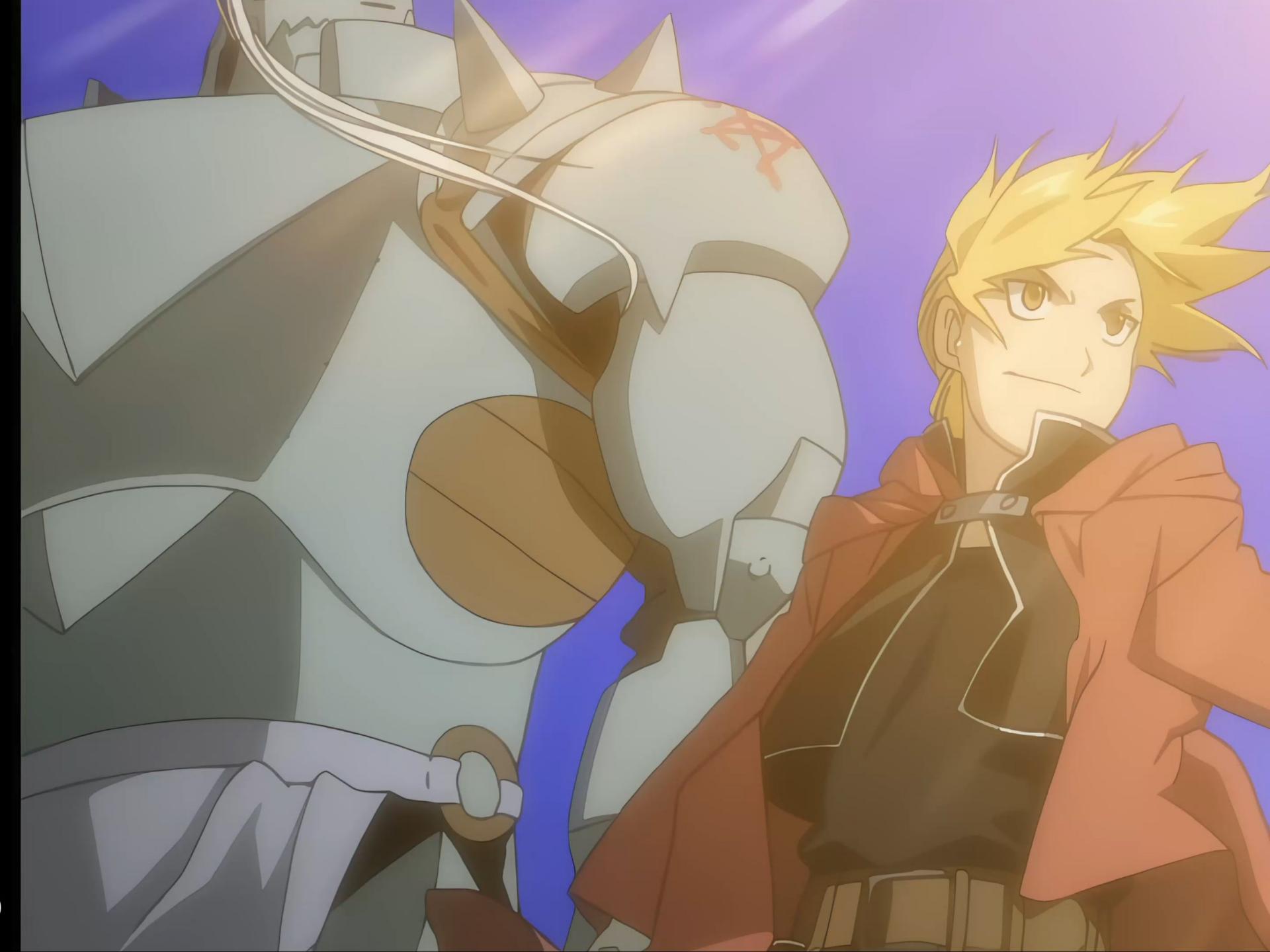




SD 720X480



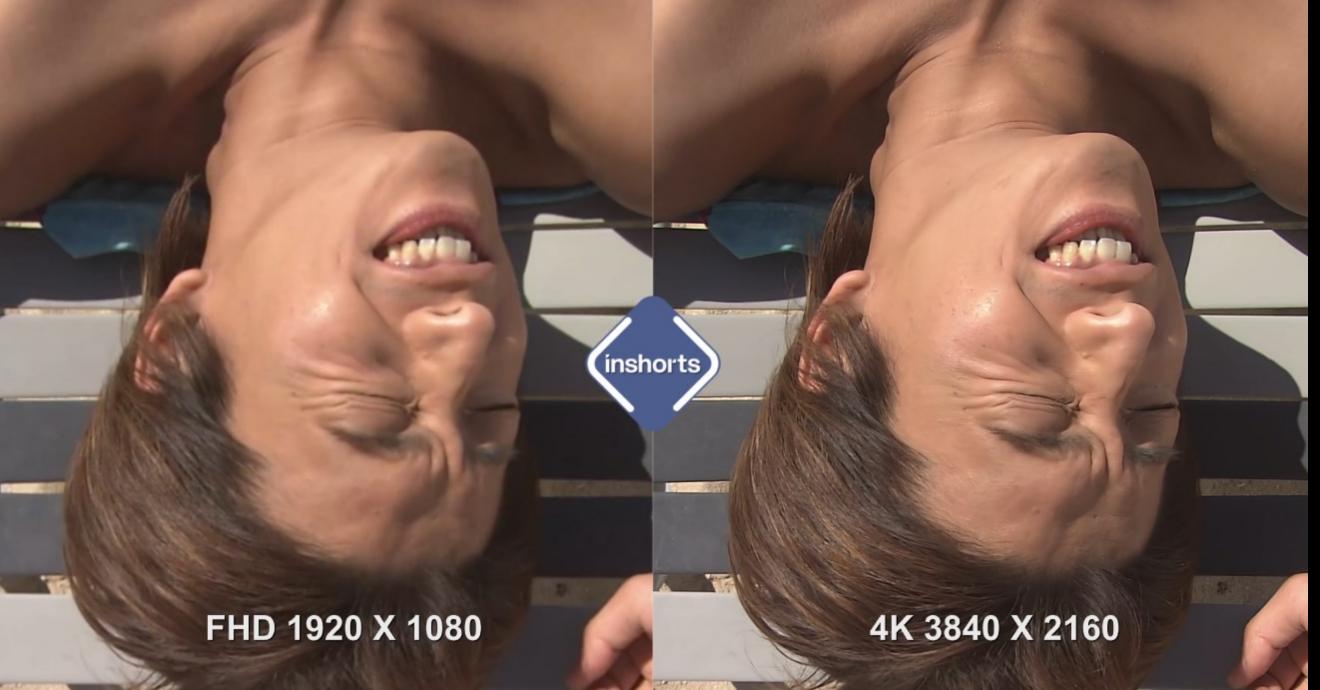
4K 3240X2160











Demo Link

Portfolio

Providing solutions to Korea's and the world's leading IP properties

No.1 K-Pop Artist (Concert Film)

BTS Movie Weeks (2025.9~11)

"BTS's the first remastered concert film (Full HD → 4K)"

[Billboard] Article Link

billboard

'BTS MOVIE WEEKS' TO SCREEN FOUR OF K-POP GROUP'S CONCERT FILMS IN 4K ACROSS THE GLOBE

The limited release (Sept. 24-Oct. 5) will unspool in more than 65 countries.

By Gil Kaufman



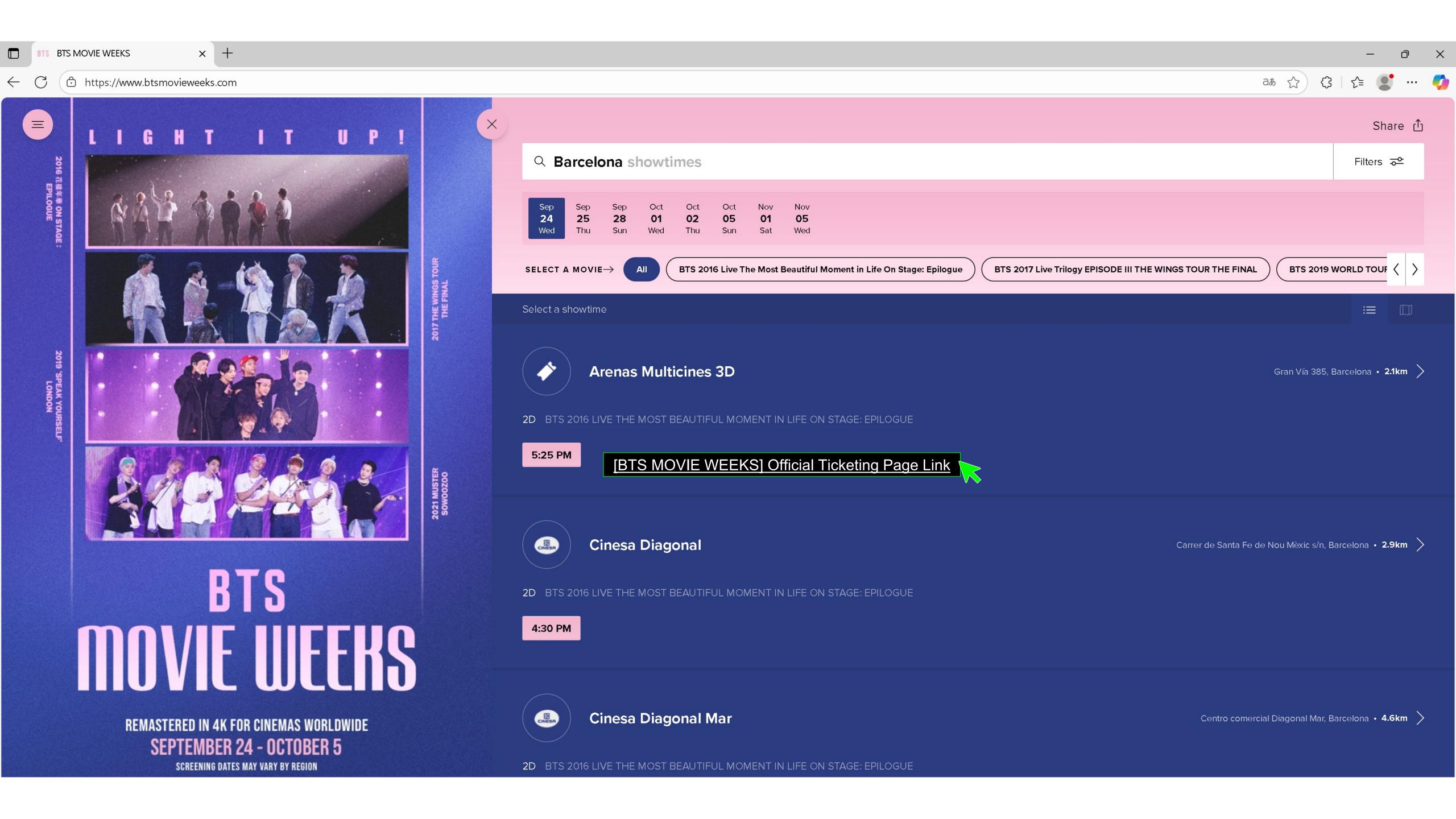
[YouTube] Trailer Link

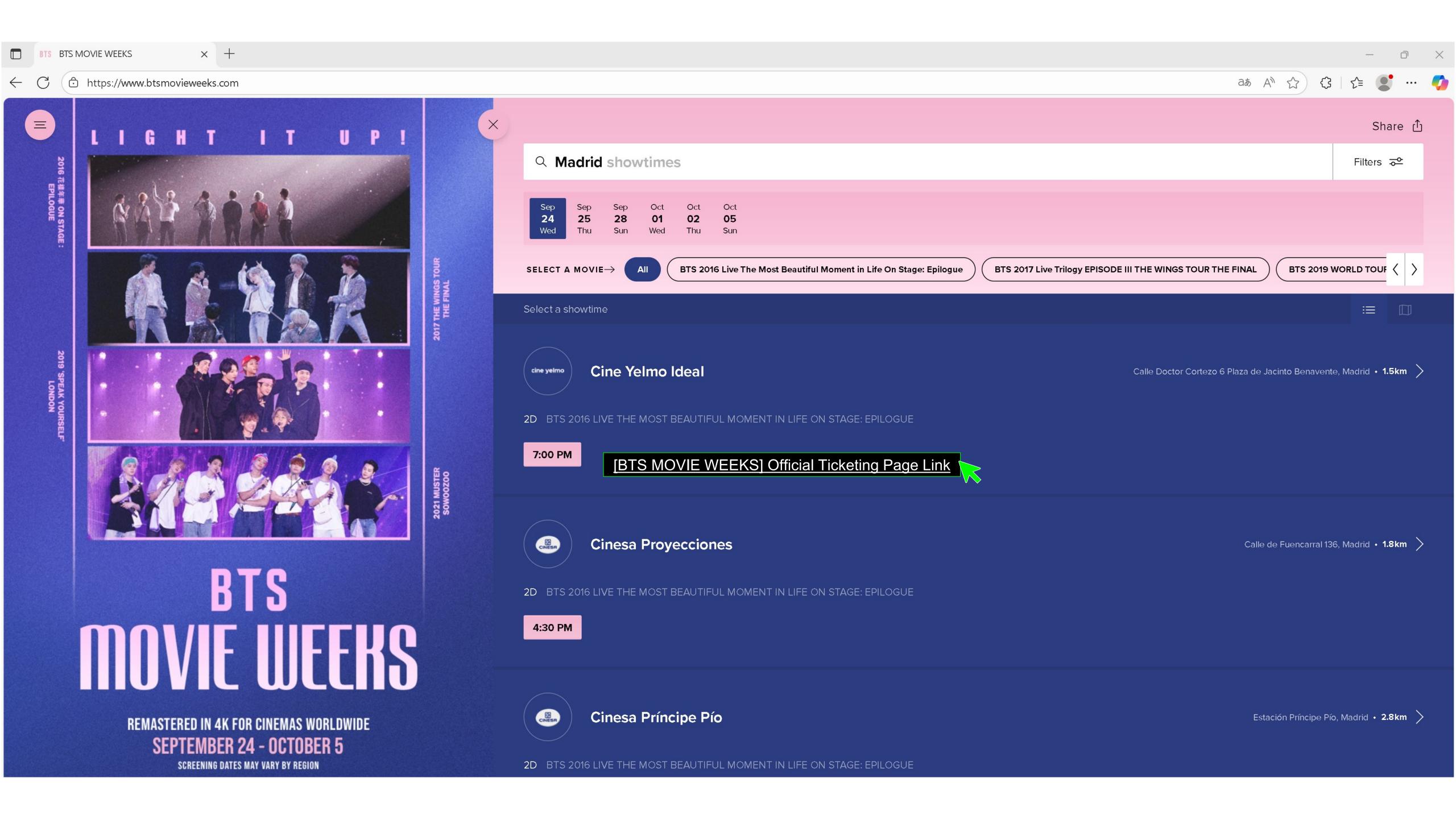


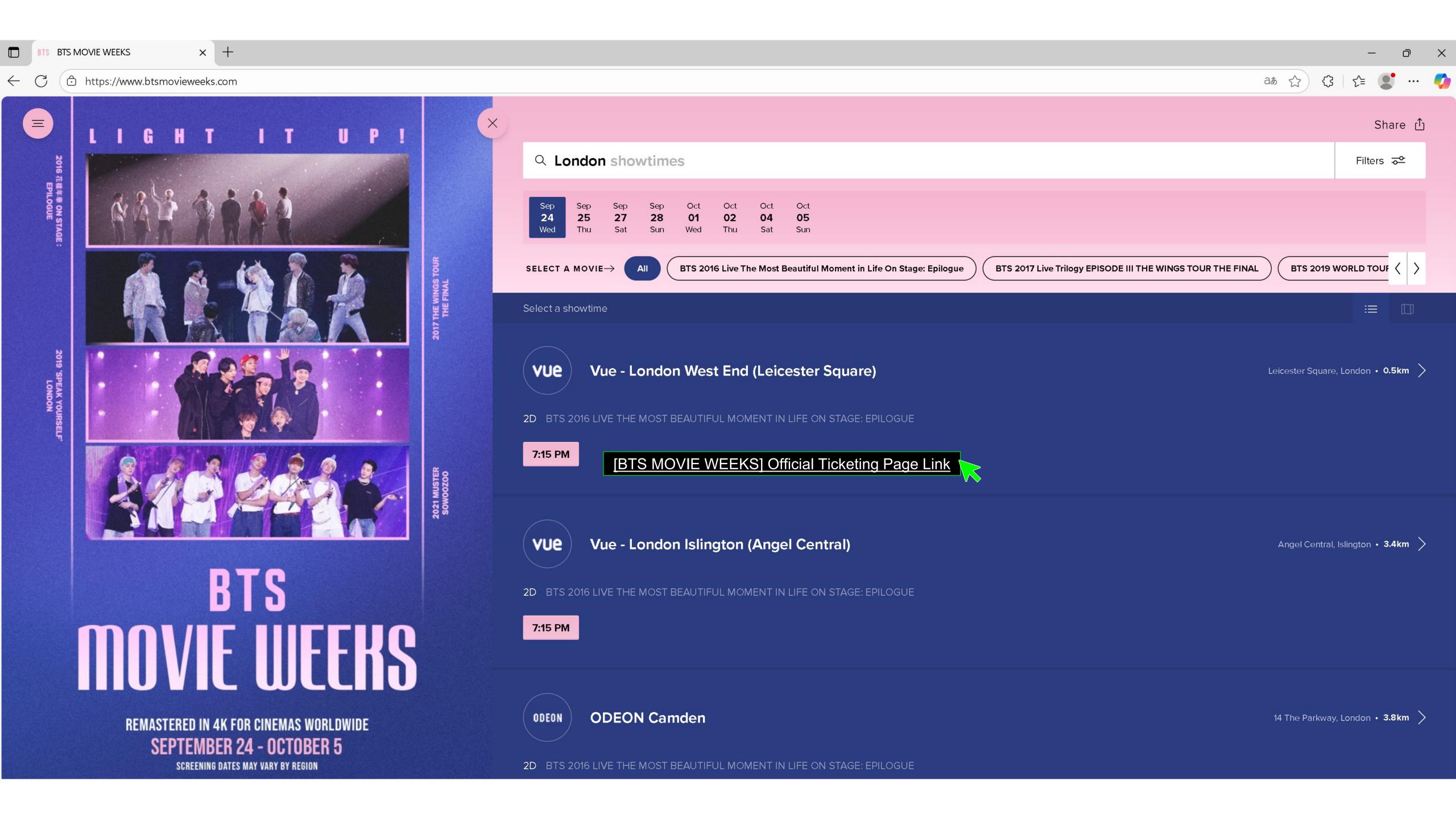












Korea's Legendary Film Director (Film)

Director Bong Joon-ho

- Oscar Winning Director < Parasite >
- **Providing AI Super-scaler for the director's debut work** $(SD \rightarrow 4K)$



Globally Acclaimed Korean Filmmaker (Film)

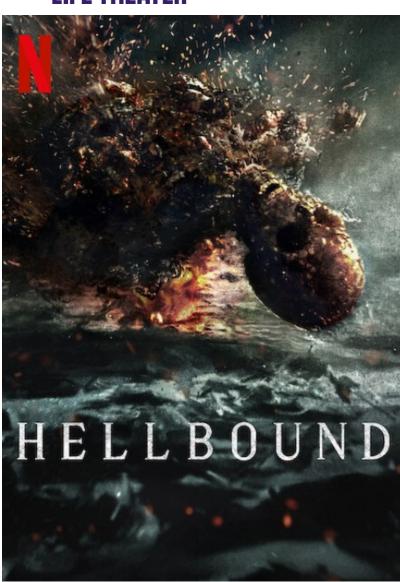
Director Yeon Sang-ho

- Director of Netfilx series < Hellbound >
- Providing AI Super-Scaler for the director's original animation $(SD \rightarrow 4K)$



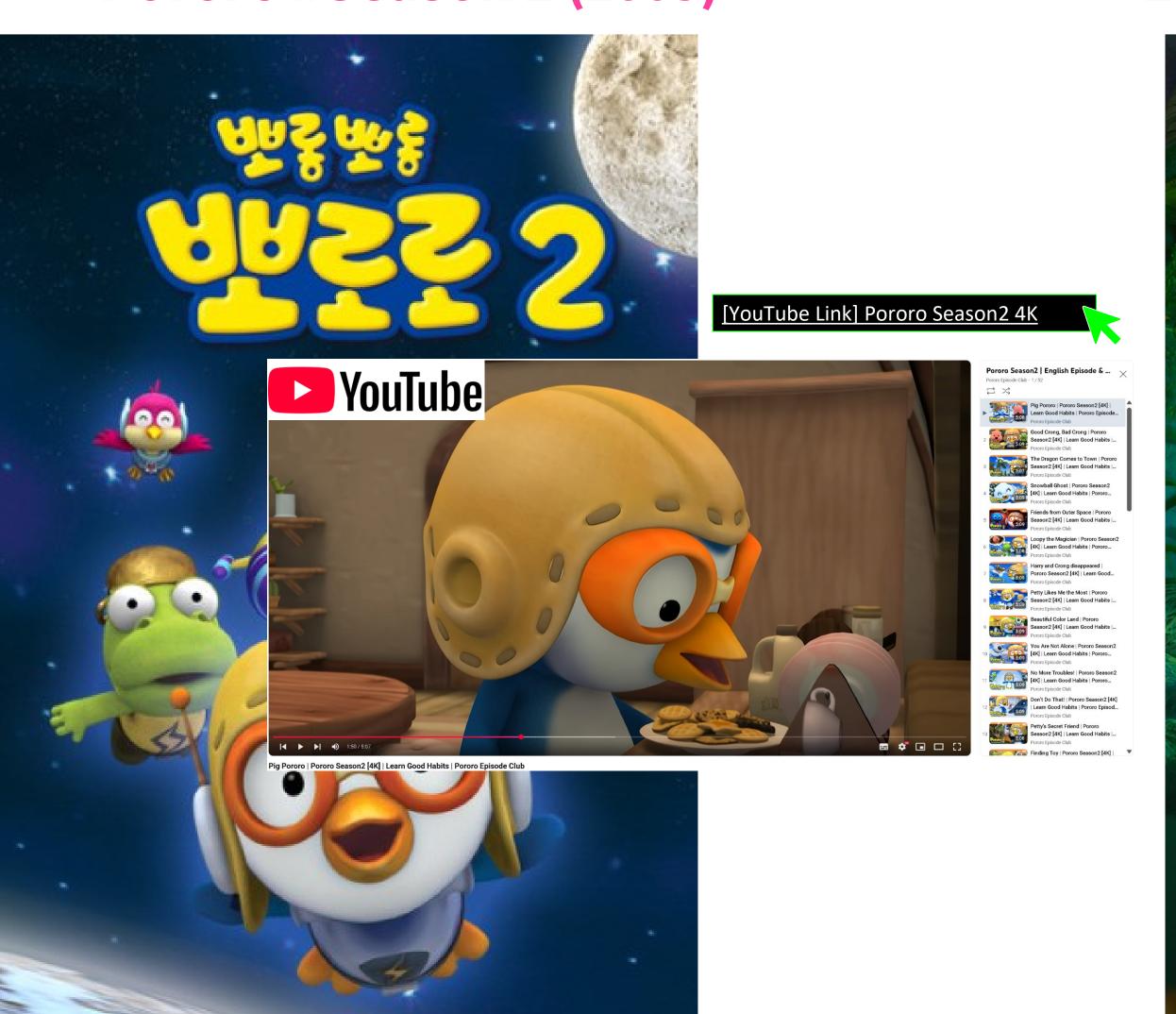






Korea's No.1 Kids Animation (TV Series)

Pororo #Season 2 (2005)



Korea's No.1 Theatrical Animation (Film)

Leafie, A Hen into the Wild (2011)



BTS

: Al Super-Scaler powered BTS Movie Weeks — four 4K concert films released in over 2,000 theaters worldwide, including right here in Spain and across Europe.

Bong Joon-Ho

- : our remaster of his early short film attracted 5,000 paying viewers, which is remarkable for a 30-minute piece.
- Korean top animation IPs like Leafie and Pororo
 - : after refinement, they brought in tens of thousands of new audiences.

Legendary Japanese Anime

Animation TV Series (SD → 4K)

Anime Flagship Project (Scheduled for Global Release in 2027)



The Super-Scaler Advantages Key Competitive Advantages in the Marketplace

	Al Super-Scaler Solution	Other Upscale Solution
Target	Premium Content Legacy & High Value Titles	General Use
Quality	4K Broadcast & Cinema Grade for Premium Content	Fast Processing, B2C Oriented Tool
Processing	Dedicated High Performance GPU Cluster	Using Lightweight Computing
QC Service	Professional Quality Assurance System	None

The Team

CEO bridging tech & business | CAIO, world-class CV expert 3 industry veterans (20+ yrs) | 4 elite developers



Andy Lee

- Yonsei Univ. Electrical Engineering (entrance),
 Korean Language & Literature (grad.)
- 20+ years of content creator & 16+ years of media & startup experience
 - **KOCCA** (government agency, focusing on supporting content startups)
 - Smilegate (game conglomerate, focusing on startup accelerating)
 - **CJ ENM** (broadcating conglomerate, focusing on start-up Investment)
- Business planning, technical planning, and execution capability



Ji-Hyeong Oh



Al Dev

- KAIST Bachelor, Master, PhD
- Published multiple SOTA models in low-level vision Al
- 9 publications in top-tier CV conference (CVPR, ICCV, ECCV, AAAI)
- CVPR 2024 Oral (top 0.78%)

CEO





- 18+ years as a content producer, with distribution in 100+ countries
- 2-time International Emmy Award nominee (2016, 2020)
- Extensive global network across animation

Biz Dev

Jimmy Hwang

Publications in top-tier conferences (e.g., CVPR 2024)



• 26+ years as an IP business leader

Al R&D team: 3 out of 4 members hold Master's or PhD in Computer Vision

- Formerly with Daewon Media, OnMedia, CJ ENM, Daekyo TV
- 20+ years of expertise in Japanese IP acquisitions
- Brought "Sergeant Keroro", "Jujutsu Kaisen 0" to Korea



COO

We revitalize the world's treasured content, making the entertainment industry more promising.

inshorts

CEO Andy Lee andy.lee@inshorts.ai

Technology Superiority

Interpolative AI thar provides optimal solution – AI Super-Scaler

World Top-Tier Computer Vision Al Conference CVPR 2024 Oral Presentation (Top 0.78%)

Overview

Achieved state-of-the-art (SOTA) performance at CVPR 2024

©FMA-Net: Flow-Guided Dynamic Filtering and Iterative Feature Refinement with Multi-Attention for Joint Video Super-Resolution and Deblurring

> Geunhyuk Youk 1 Jihyong Oh 12 Munchurl Kim 11 *Co-corresponding authors ¹Korea Advanced Institute of Science and Technology, South Korea ²Chung-Ang University, South Korea









AIS: Vision, Graphics and AI for Streaming

CVPR 2024 Workshop Arch 3A, 17th June 2024, Full-Day













Welcome to the 1st Workshop on Al for Streaming at CVPR! This workshop focuses on unifying new streaming technologies, computer graphics, and computer vision, from the modern deep learning point of view. Streaming is a huge industry where hundreds of millions of users demand everyday high-quality content on different platforms. Computer vision and deep learning have emerged as revolutionary forces for rendering content, image and video compression, enhancement, and quality assessment. From neural codecs for efficient compression to deep learning-based video enhancement and quality assessment, these advanced techniques are setting new standards for streaming quality and efficiency. Moreover, novel neural representations also pose new challenges and opportunities in rendering streamable content, and allowing to redefine computer graphics pipelines and visual content. Awards Certificates | | (All) Paper Proceedings | | Photo Gallery & Slides







Summary of content

The workshop covers a wide variety of streaming-related content, from event-based eye tracking for VR applications, to video super-resolution and neural compression. We had the opportunity to hear from leading experts and creators of popular AI models such as BasicVSR and VideoGigaGAN.

- . Prof. Alan Bovik (University of Texas at Austin): "On the Visual Quality of Pictures, Games, and GenAI"
- Lucas Theis (Google DeepMind): "Neural Compression & Realism"
- Ryan Lei (Sr. Video Codec Specialist, M. Video Compression"
- Kelvin C.K. Chan (Google DeepMind): Learning"
- Christos Bampis (Netflix): "Deploying n downscaling: Why and How"
- Yiran Xu (University of Maryland, Ado. Detail-rich Video Super-Resolution'
- Jihyong Oh (Chung-Ang University): "FMA-Net for Joint Video Super-Resolution and Deblurring" & "eXtreme Video Frame Interpolation"
- · Qinyu Chen (Leiden University): "Event-based Eye-Tracking"

▲ Invited to present at a CVPR workshop co-hosted by researchers from Meta, Google DeepMind, and Netflix (June 2024)



Competitive Advantage – 1. Proprietary Al Models

Develops and Utilizes a Video Al Model Optimized for 4K Resolution Revitalizes Content with a Proprietary Model and Dataset

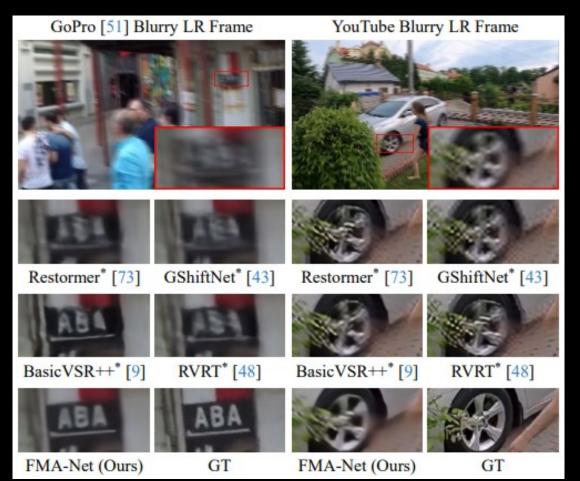
(SD to 4K)

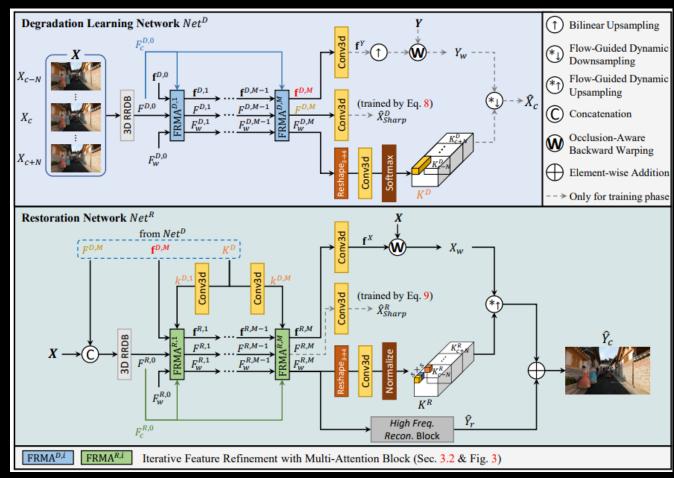
3. [Model] Video Super Resolution (2024 CVPR oral presented model)

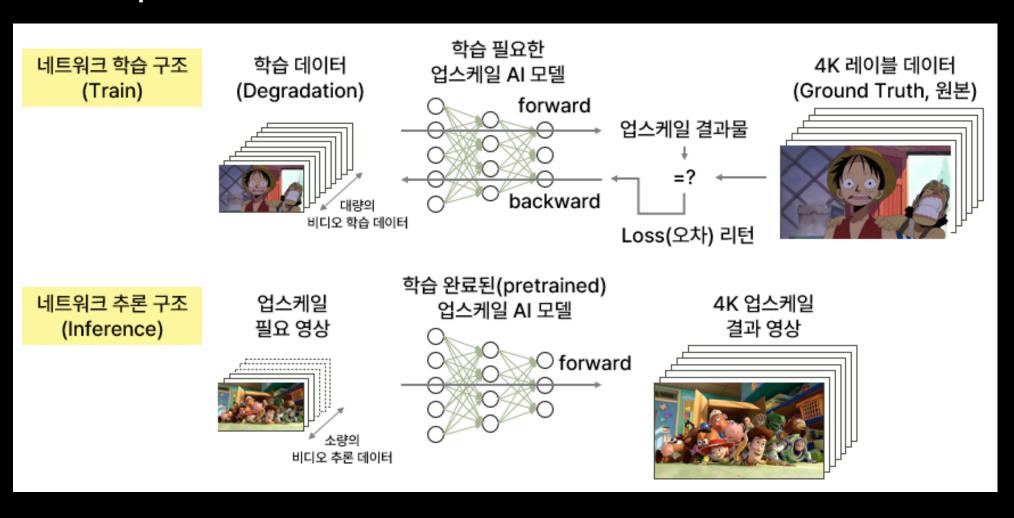
(Model) SOTA VSR Model Optimized for High-End Premium Videos Baseline + Multiple Flow Refinement

(Training Scheme) Degradation Archetecture

Enhancements through integration with deblurring and denoising networks and repeated experimentation







Competitive Advantage – 2. Own Datasets & Dedicated Infrastructure

Develops and Utilizes a Video Al Model Optimized for 4K Resolution Revitalizes Content with a Proprietary Model and Dataset

(Data)

[Own Dataset for Al Traning]

Own Dataset

- Genre-specific data collection (2D, 3D animation, live-action video)

- Securing original data for 2D and stop-motion animation









